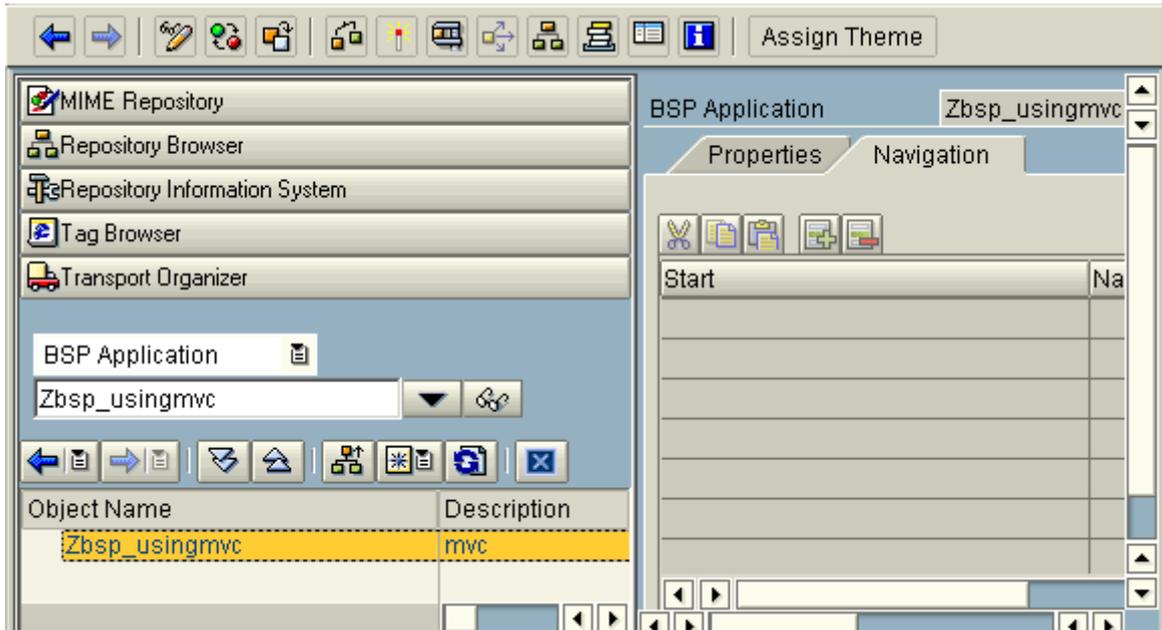


## Creating a BSP using the Model View Controller ( MVC ) technique

### Tutorial 1 - Creating the View & the controller (htm page & events)

#### Step 1 - Create new BSP Application

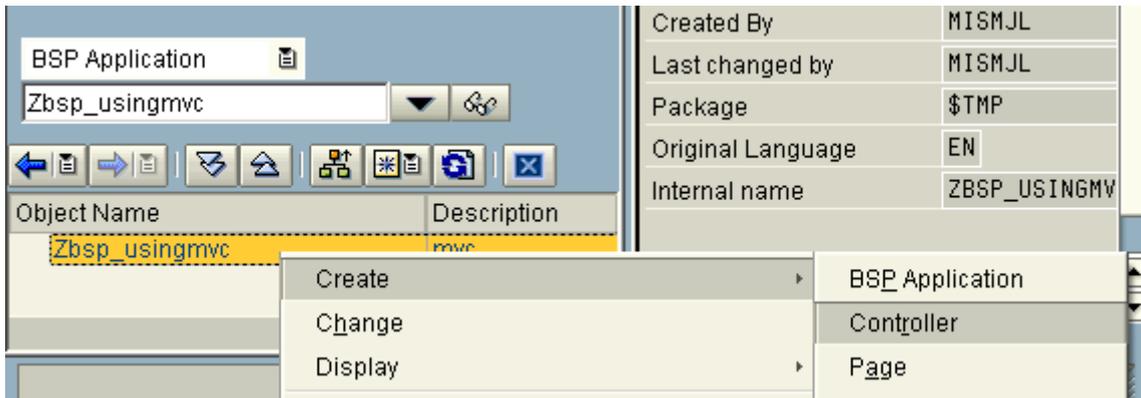
Using SE80 create BSP Application (I.e. Zbsp\_usingmvc).



#### Step 2 - Create new Controller (main.do)

Right click on BSP application name and select create->controller.  
Enter name main.do or your own

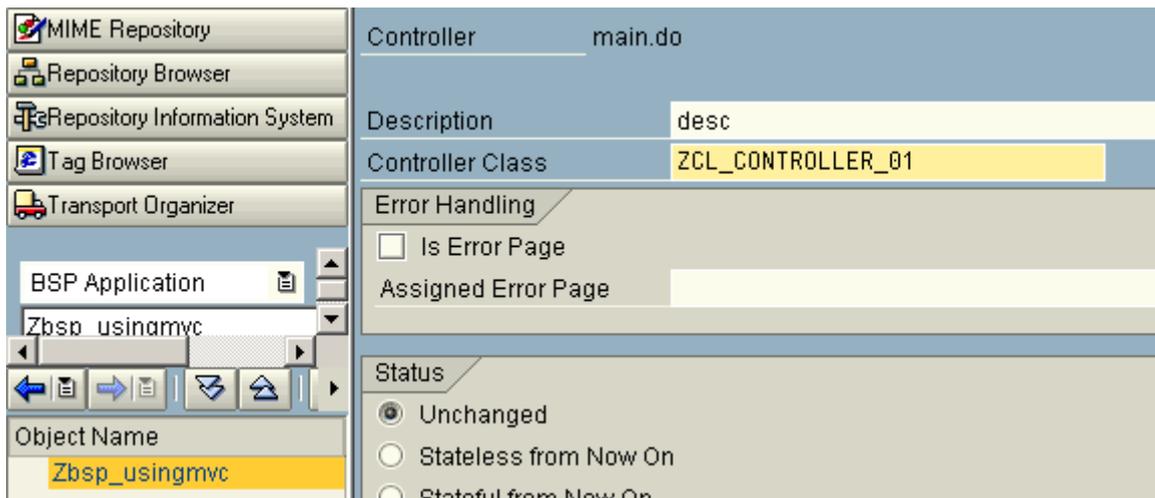
name + description. Press the green tick to continue



### Step 3 - Populate controller class (zcl\_controller\_01)

Enter the name of your controller class i.e. zcl\_controller\_01. We also need to create this class

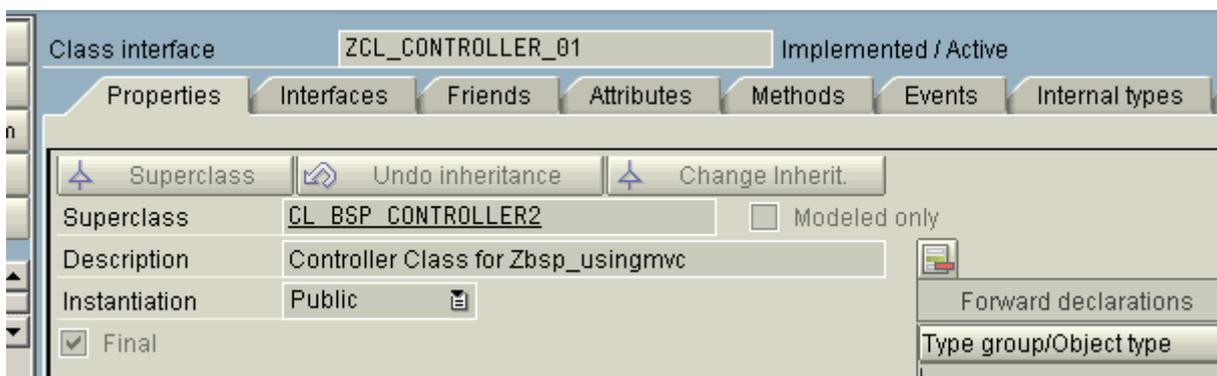
so double click on the name. Yes.



### Step 4 - Creating controller class

Once you have double clicked on the controller class name and pressed yes you will need to check the

properties tab and ensure its super class is CL\_BSP\_CONTROLLER2

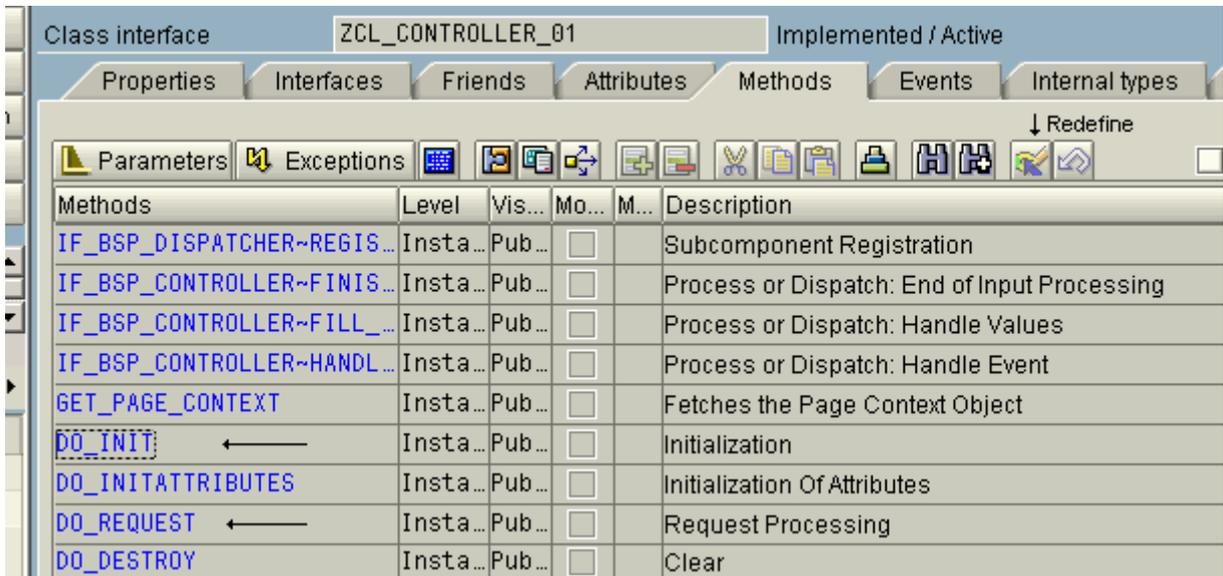


### Step 5 - Redefine Methods

You will have inherited a number of methods from the superclass. As these methods work in much the

same way as events do within classic BSPs and ABAP you will now need to redefine a number of these

methods. These are DO\_INIT and DO\_REQUEST



### Step 6 - Redefine DO\_INIT

Ensure you have this method available for change by pressing the pencil button. Place your cursor

on the method called DO\_INIT and press the redefine button.

For this current example you dont have to do anything in this method but for a follow on exercise

you will be creating the MODEL instance in the DO\_INIT method.

### Step 7 - Redefine DO\_REQUEST(call a layout of type VIEW)

Ensure you have this method available for change (done in previous step). Place your cursor

on the method called DO\_REQUEST and press the redefine button. In the DO\_request we will

call a layout(View). We create a reference variable referencing the page and then call the method

create\_view and pass it the actual view (not yet created). We then call the view. Enter the

following code:

```
* Create reference variable from the interface if_bsp_page
```

```
DATA: r_view TYPE REF TO if_bsp_page.
```

```
* Create object r_view with view_name main1.htm
```

```
* Layout is provided by view main1.htm
```

```
r_view = create_view( view_name = 'main1.htm' ).
```

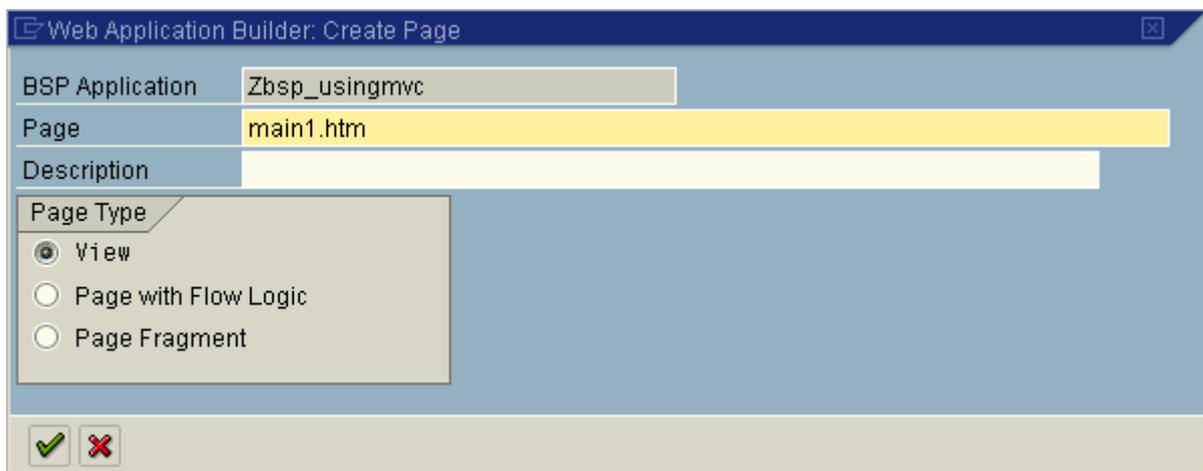
```
* Process view-> response is set accordingly
```

```
call_view( r_view ).
```

### Step 8 - Create BSP Page (View)

Right click the BSP Application and create a new page called main1.htm. When this is done

make sure you save and activate it.



## Step 9 - Activate whole BSP Application

### Tutorial 2 - Creating the Model ( Class to to perform functionality i.e. retrieve data )

#### Step 1 - Using the Model class within DO\_INIT (note: Model class not created yet!)

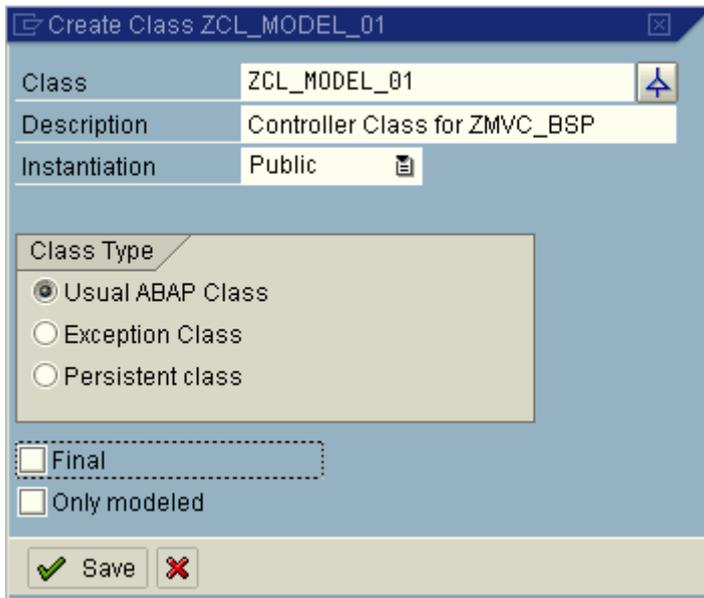
From within SE80 double click on main.do to select it, now double click on the controller class.

Double click on the DO\_INIT method. Now enter the following code into the DO\_INIT method & save.

```
method DO_INIT.  
*CALL METHOD SUPER->DO_INIT  
*  
* Create refernece variable based on your own class (not created yet)  
data: r_model TYPE REF TO zcl_model_01.  
  
* Create an instance of our Model class and use a widening cast to  
load your  
* reference variable r_model  
r_model ?= me->create_model(  
    class_name = 'ZCL_MODEL_01'  
    model_id   = 'mod_main' ).  
  
* Use the r_model to call the select details method from your Model  
class  
r_model->select_details( ).  
* Load attributes in your class attributes to hold the variable - make  
it  
* more 'global' so it can be seen by other methods.  
me->r_model = r_model.  
endmethod.
```

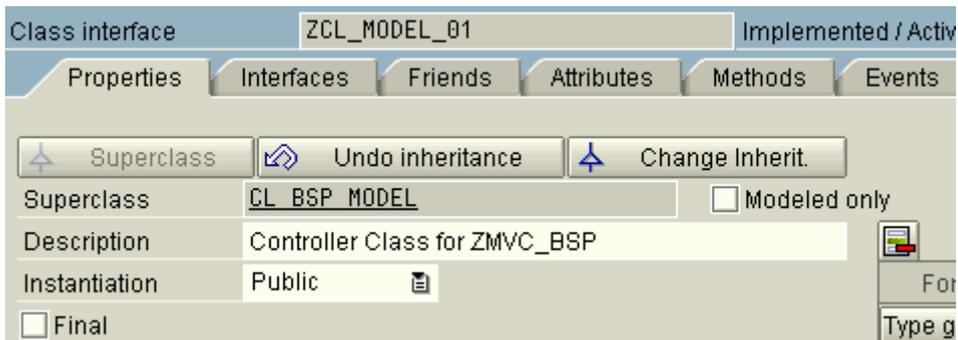
#### Step 2 - Create model class

Use SE80 or SE18 to create a new class, give it a name and description.



Go to the properties tab and enter change mode, Press the Superclass button and enter the

superclass `cl_bsp_model`. Save and activate

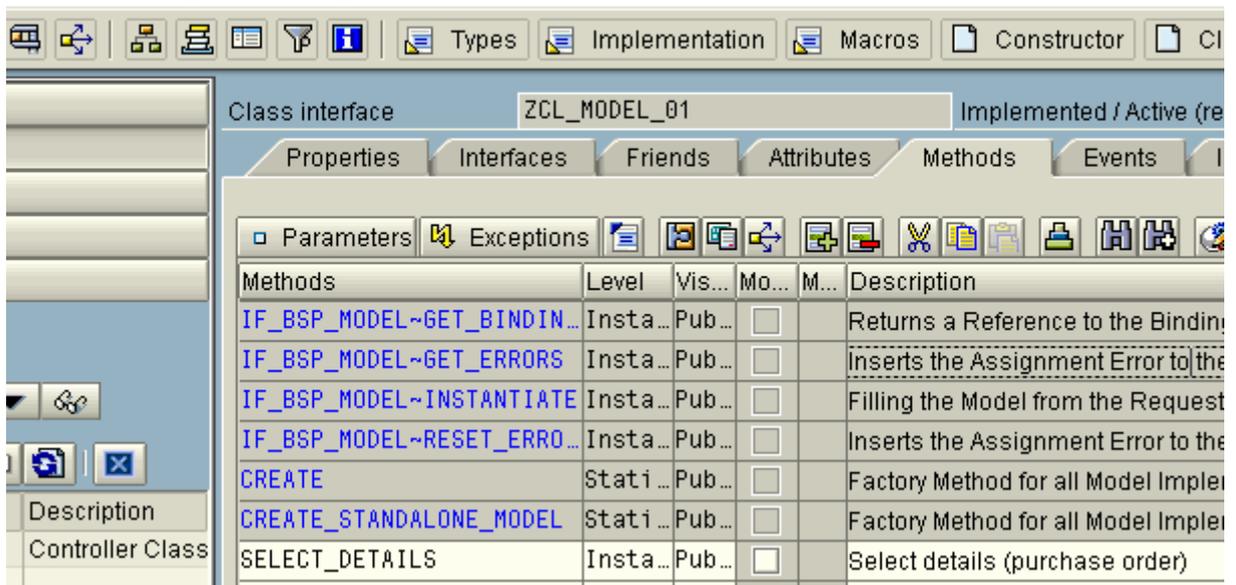


### Step 3 - Define method of Model class

Select the methods tab and scroll to the bottom of the methods, now enter a new method called

`SELECT_DETAILS`, as an instance method with public visibility.

## Class ZCL\_MODEL\_01



Now double click the method to create it and enter the following code:

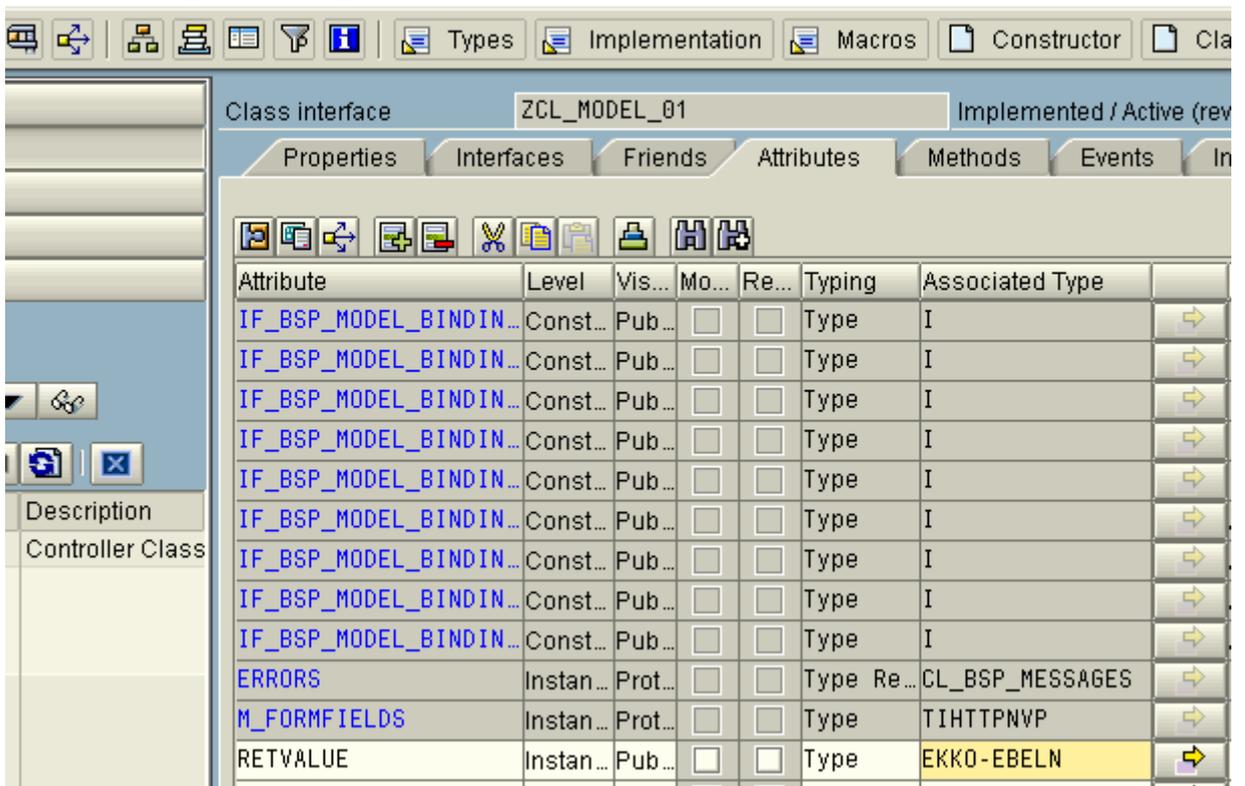
```
METHOD select_details .  
  SELECT ebeln  
    UP TO 1 ROWS  
    INTO retvalue  
  FROM ekko.  
  ENDSELECT.  
ENDMETHOD.
```

### Step 4 - Define attributes of method

Click on the Model class attributes tab and enter the field 'RETVALUE' as type ekko-ebeln, Ensuring it

is an instance attribute, which has public visibility. Now save and activate the new model class!

## Class ZCL\_MODEL\_01



Attribute	Level	Vis...	Mo...	Re...	Typing	Associated Type	
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
IF_BSP_MODEL_BINDIN...	Const...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	I	→
ERRORS	Instan...	Prot...	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	CL_BSP_MESSAGES	→
M_FORMFIELDS	Instan...	Prot...	<input type="checkbox"/>	<input type="checkbox"/>	Type	TIHTTPNVP	→
RETVALUE	Instan...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	EKKO-EBELN	→

### Step 5 - Define attributes of the controller sub class

Now return to the controller class you created, accessed via the controller page (i.e. main.do). Remember

the ABAP code you inserted to declare 'r\_model' within the DO\_INIT method? You now need to declare this

attribute within the class attributes tab. It needs to be instance, public and 'type ref to' your model

```
class ( ZCL_MODEL_01 ). Save and Activate the controller class ( ZCL_CONTROLLER_01 ).
```

## Class ZCL\_CONTROLLER\_MVC

Attribute	Level	Visibil...	Mo...	Re...	Typing	Associated Type	
CONTROLLER_NAME	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type	STRING	→
APPLICATION_NAME	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type	STRING	→
APPLICATION_NAMESPA...	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type	STRING	→
APPLICATION	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	OBJECT	→
MESSAGES	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	CL_BSP_MESSAGES	→
M_PARENT	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	IF_BSP_DISPATCH...	→
M_SUBCONTROLLERS	Instan...	Protect..	<input type="checkbox"/>	<input type="checkbox"/>	Type	LBSP_CONTROLLER...	→
M_MODELS	Instan...	Protect..	<input type="checkbox"/>	<input type="checkbox"/>	Type	LBSP_MODEL_LIST	→
R_MODEL	Instan...	Public	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	ZCL_MODEL_01	→

### Step 6 - Display data from the model (update the page/view)

In-order to display the data from the model, we are going to use a reference variable `p_ord` declared in

the page attributes .

## Edit Page ZMVC\_BSP

Attribute	TypingMeth	Associated Type
p_ord	TYPE REF TO	ZCL_MODEL_01

Now make changes to the layout, so that the returned data is displayed within and input field.

```
<%@page language="abap"%>
```

```

<%@extension name="htmlb" prefix="htmlb"%>

<htmlb:content design="design2003">
  <htmlb:page title = " ">
    <htmlb:form>
      <htmlb:textView          text          = "Purchase order"
                                design        = "EMPHASIZED" />
      <htmlb:inputField        id            = ""
                                invalid       = "false"
                                value        = "test"
                                required     = "true"/><BR>
      <htmlb:button            text         = "Press Me"
                                onClick      = "myClickHandler" />
    </htmlb:form>
  </htmlb:page>
</htmlb:content>

```

### **Step 7 - Display data from the model (update controller)**

Within the DO\_REQUEST of the controller class ( ZCL\_CONTROLLER\_01 ) enter the code below to pass the

model reference back to the View. Save and activate everything.

```

METHOD do_request .

*CALL METHOD SUPER->DO_REQUEST

*

DATA: r_view TYPE REF TO if_bsp_page.

r_view = create_view( view_name = 'main1.htm' ).

r_view->set_attribute( name = 'p_ord'
                      value = me->r_model ).

call_view( r_view ).

ENDMETHOD.

```

### **Tutorial 3 - Event handling and calling a new view**

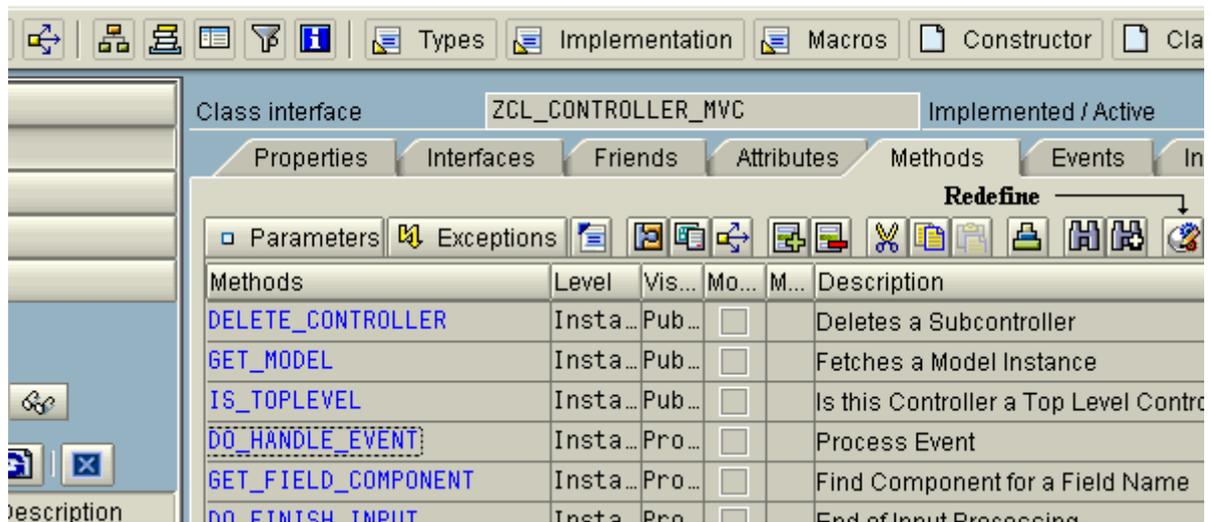
### Step 1 - Redefine DO\_HANDLE\_EVENT event

Return to the controller class you created in tutorial 1, accessed via the controller page (i.e. main.do)

and double clicking on the cc name ( ZCL\_CONTROLLER\_01 ). Go into change mode and find the

DO\_HANDLE\_EVENT method and redefine it.

### lass ZCL\_CONTROLLER\_MVC



### Step 2 - Insert code in to DO\_HANDLE\_EVENT

Enter the following ABAP code which handles a button click event:

```
method DO_HANDLE_EVENT .
*CALL METHOD SUPER->DO_HANDLE_EVENT
* EXPORTING
*   EVENT           =
*   HTMLB_EVENT     =
**   HTMLB_EVENT_EX =
*   GLOBAL_MESSAGES =
* RECEIVING
*   GLOBAL_EVENT    =
*
  DATA: button_event TYPE REF TO CL_HTMLB_EVENT_BUTTON.      "date
event
  DATA: date_event TYPE REF TO CL_HTMLB_EVENT_DATENAVIGATOR. "button
event

* Check if event being processed is a button event
```

```

    IF htmlb_event IS BOUND AND htmlb_event->name = 'button'.
*   Use widening cast to take generic event to specific event (button
event)
*   - Basically moves current event structure into button event
structure,
*   - so that the button event now contains the relevant data
    button_event ?= htmlb_event.
*
*   Contains value store in the 'onClick' parameter on page view
    if button_event->server_event = 'myClickHandler'.
        page = 'page2.htm'.
    endif.
ENDIF.

* Check if event being processed is a date event
* - the below code is simply for further demonstration of above syntax
    IF htmlb_event IS BOUND AND htmlb_event->name = 'dateNavigator'.
        date_event ?= htmlb_event.
    ENDIF.
endmethod.

```

### Step 3 - Create attribute to store next page value

Return back to Class interface and define a new class attribute as type string to store next page

value!

## Class ZCL\_CONTROLLER\_MVC

Attribute	Level	Vis...	Mo...	Re...	Typing	Associated Type
M_PARENT	Instan...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	IF_BSP_DISPATCH...
M_SUBCONTROLLERS	Instan...	Prot...	<input type="checkbox"/>	<input type="checkbox"/>	Type	LBSP_CONTROLLER...
M_MODELS	Instan...	Prot...	<input type="checkbox"/>	<input type="checkbox"/>	Type	LBSP_MODEL_LIST
R_MODEL	Instan...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type Re...	ZCL_MODEL_01
PAGE	Instan...	Pub...	<input type="checkbox"/>	<input type="checkbox"/>	Type	STRING

### Step 4 - Modify DO\_REQUEST method

You now need to modify the DO\_REQUEST code so that it calls the event handling and controls which

page to display based on the new page variable/attribute. The event handling is called using the

'dispatch\_input( )' command.

```
METHOD do_request .
*CALL METHOD SUPER->DO_REQUEST
*
  DATA: r_view TYPE REF TO if_bsp_page.

* Calls event handler DO_HANDLE_EVENT
  dispatch_input( ).

IF page EQ 'main1.htm' or page EQ space.
  r_view = create_view( view_name = 'main1.htm' ).

  r_view->set_attribute( name = 'p_ord'
                        value = me->r_model ).
ELSEIF page = 'page2.htm'.
  r_view = create_view( view_name = 'page2.htm' ).

  r_view->set_attribute( name = 'p_ord'
                        value = me->r_model ).
ENDIF.

** Create object r_view with view_name main1.htm
** Layout is provided by view main1.htm
* r_view = create_view( view_name = 'main1.htm' ).
* r_view->set_attribute( name = 'p_ord'
*                       value = me->r_model ).
  call_view( r_view ).
ENDMETHOD.
```

### Step 5 - Create second View

Firstly save and activate the controller class. The next stage is to create the second view which

is executed from within DO\_REQUEST. This will need to be called 'page2.htm' unless you modify the

code you have just placed in the DO\_REQUEST method. The simplest way to do this is to copy your

existing view (main1.htm), You might want to change some text slightly so that you can distinguish

between the 2 page.

i.e. change PO text to 'Purchase order2'.

Web Application Builder: Copy Page

From	
BSP Application	ZMVC_BSP
Page	main1.htm

to	
BSP Application	ZMVC_BSP
Page	page2.htm
Description	demonstrate page calling

#### Step 6 - Save and activate

Ensure you save and activate all the objects that have been changed during this tutorial.