Creating a BSP using the Model View Controller (MVC) technique

Tutorial 1 - Creating the View & the controller (htm page & events)

Step 1 - Create new BSP Application

Using SE80 create BSP Application (I.e. Zbsp_usingmvc).

🗢 🔿 💯 😵 🖻 🖧 🤺 🕮 🤤 🚜 🗮 💷 🚹 Assign Theme						
MIME Repository	BSP Application Zbsp_usingmvc					
Repository Browser	Properties Navigation					
T3Repository Information System						
Tag Browser						
🖶 Transport Organizer	Start Na					
BSP Application 🔠						
Zbsp_usingmvc 🗸 😪						
Object Name Description						
Zbsp_usingmvc mvc						

Step 2 - Create new Controller (main.do)

Right click on BSP application name and select create->controller. Enter name main.do or your own

name + description. Press the green tick to continue

			Created By		MISMJL
BSP Application			Last changed I	ру	MISMJL
Zbsp_usingmvc 🗸 😽			Package		\$TMP
			Original Langu	age	EN
			Internal name ZBSP_US		ZBSP_USINGMV
Object Name	Description				
Zbsp_usingmvc	Create		Þ	BS <u>P</u> App	olication
	C <u>h</u> ange			Cont <u>r</u> oll	er
	Display		×	P <u>a</u> ge	
				LUNE OF	

Step 3 - Populate controller class (zcl_controller_01)

Enter the name of your controller class i.e. zcl_controller_01. We also need to create this class

so double click on the name. Yes.

MIME Repository	Controller main	.do	
Repository Browser			
Repository Information System	Description	desc	
Tag Browser	Controller Class	ZCL_CONTROLLER_01	
🖶 Transport Organizer	Error Handling		
	🔲 Is Error Page		
BSP Application 🛛 📋 🚍	Assigned Error Page		
Zbsp usinamyc 🚬			
	Status		
	Unchanged		
Object Name	O Stateless from Now On		
zusp_usingmvc	 Stateful from Now Or 	,	

Step 4 - Creating controller class

Once you have double clicked on the controller class name and pressed yes you will need to check the

properties tab and ensure its super class is CL_BSP_CONTROLLER2

	Class interface	ZCL_CONTROLLER	_01	Implemente	ed / Active
	Properties	Interfaces 🛛 Friends	Attributes	Methods	Events 🛛 Internal types 🍟
	📥 Superclass	🛛 🖄 Undo inheritan	ce 🛛 📥 Ch	ange Inherit.	
	Superclass	CL BSP CONTROLLER2		Modeled o	nly
	Description	Controller Class for Zb	sp_usingmvc		
	Instantiation	Public 🛅			Forward declarations
-	🗹 Final				Type group/Object type

Step 5 - Redefine Methods

You will have inherited a number of methods from the superclass. As these methods work in much the

same way as events do within classic BSPs and ABAP you will now need to redefine a number of these

	Class interface ZCL_C	CONTROLLER_01	Implemented / Active
	Properties Interfaces	Friends Attribut	es Methods Events Internal types
1			↓ Redefine
	Parameters 🛿 Exceptions	: 🔳 🖪 🖬 🛶 🛃	
	Methods	Level Vis Mo M	Description
	IF_BSP_DISPATCHER~REGIS	InstaPub 📃	Subcomponent Registration
	IF_BSP_CONTROLLER~FINIS	InstaPub 🗌	Process or Dispatch: End of Input Processing
-	IF_BSP_CONTROLLER~FILL	InstaPub 📃	Process or Dispatch: Handle Values
	IF_BSP_CONTROLLER~HANDL	InstaPub 📃	Process or Dispatch: Handle Event
	GET_PAGE_CONTEXT	InstaPub 📃	Fetches the Page Context Object
Ц	DO_INIT; ←	InstaPub 📃	Initialization
	DO_INITATTRIBUTES	InstaPub 🗌	Initialization Of Attributes
	DO_REQUEST +	InstaPub 🗌	Request Processing
	DO_DESTROY	InstaPub	Clear

methods. These are DO_INIT and DO_REQUEST

Step 6 - Redefine DO_INIT

Ensure you have this method available for change by pressing the pencil button. Place your cursor

on the method called DO_INIT and press the redefine button.

For this current example you dont have to do anything in this method but for a follow on exercise

you will be creating the MODEL instance in the DO_INIT method.

Step 7 - Redefine DO_REQUEST(call a layout of type VIEW)

Ensure you have this method available for change (done in previous step). Place your cursor

on the method called DO_REQUEST and press the redefine button. In the DO_request we will

call a layout(View). We create a reference variable referencing the page and then call the method $% \left({\left({{\rm{View}} \right)} \right)$

create_view and pass it the actual view (not yet created). We then call the view. Enter the

following code:

- * Create reference variable from the interface if_bsp_page DATA: r_view TYPE REF TO if_bsp_page.
- * Create object r_view with view_name main1.htm
- * Layout is provided by view main1.htm

r_view = create_view(view_name = 'main1.htm').

* Process view-> response is set accordingly

```
call_view( r_view ).
```

Step 8 - Create BSP Page (View)

Right click the BSP Application and create a new page called main1.htm. When this is done

make sure you save and activate it.

🖙 Web Application E	Builder: Create Page	\mathbf{X}
BSP Application	Zbsp_usingmvc	
Page	main1.htm	
Description		
Page Type View Page with Flow Page Fragmen	v Logic ht	
✓ ×		

Step 9 - Activate whole BSP Application

<u>Tutorial 2 - Creating the Model (Class to to perform functionality</u> i.e. retrieve data)

Step 1 - Using the Model class within DO_INIT (note: Model class not created yet!)

From within SE80 double click on main.do to select it, now double click on the controller class.

Double click on the DO_INIT method. Now enter the following code into the DO_INIT method & save.

method DO_INIT. *CALL METHOD SUPER->DO_INIT * Create refernece variable based on your own class (not created yet) data: r_model TYPE REF TO zcl_model_01. * Create an instance of our Model class and use a widening cast to load your * reference variable r model r_model ?= me->create_model(class_name = 'ZCL_MODEL_01' model_id = 'mod_main'). * Use the r_model to call the select details method from your Model class r_model->select_details(). * Load attributes in your class attributes to hold the variable - make it * more 'global' so it can be seen by other methods. me->r_model = r_model. endmethod.

Step 2 - Create model class

Use SE80 or SE18 to create a new class, give it a name and description.

🖻 Create Class ZCL	MODEL_	.01			
Class	ZCL_MODE	L_01			수
Description	Controller	Class f	or ZMVC_	BSP	
Instantiation	Public	Ē			
Class Type					
💿 Usual ABAP Cla	ss				
O Exception Class	;				
🛛 🔿 Persistent class	:				
🔲 Final					
📃 Only modeled					
🖌 Save 🗶					

Go to the properties tab and enter change mode, Press the Superclass button and enter the

superclass cl_bsp_model. Save and activate

Class interface	ZCL_MODEL_01	Implemented / Activ
Properties	Interfaces 🛛 Friends 🖌 Attributes 🏹	Methods Events
📥 Superclass	🛛 🖄 Undo inheritance 🛛 📥 Chan	ge Inherit.
Superclass	CL BSP MODEL	Modeled only
Description	Controller Class for ZMVC_BSP	
Instantiation	Public 🗈	Fo
🗌 Final		Туре с

Step 3 - Define method of Model class

Select the methods tab and scroll to the bottom of the methods, now enter a new method called

SELECT_DETAILS, as an instance method with public visibility.

Class ZCL_MODEL_01

록 🔶 🖁 🚊	🔲 🍞 🚺 🛛 💽 Types 🛃	Implementation	🛾 Macros 🗋 Constructor 🗋 CI
	Class interface ZCL_	MODEL_01	Implemented / Active (re
	Properties Interfaces	Friends Attri	ibutes Methods Events I
	Parameters 1 Exception	s 🖆 🖪 🖻 🛶	3 5 X 10 11 A 16 4
	Methods	Level Vis Mo M	M Description
	IF_BSP_MODEL~GET_BINDIN.	InstaPub 📃	Returns a Reference to the Binding
	IF_BSP_MODEL~GET_ERRORS	InstaPub 📃	Inserts the Assignment Error to the
~ 6:0	IF_BSP_MODEL~INSTANTIATE	InstaPub 📃	Filling the Model from the Request
	IF_BSP_MODEL~RESET_ERRO.	InstaPub 📃	Inserts the Assignment Error to the
	CREATE	Stati…Pub… 📃	Factory Method for all Model Implei
Description	CREATE_STANDALONE_MODEL	Stati…Pub… 🗌	Factory Method for all Model Implei
Controller Class	SELECT_DETAILS	Insta Pub 🗌	Select details (purchase order)

Now double click the method to create it and enter the following code:

METHOD select_details . SELECT ebeln UP TO 1 ROWS INTO retvalue FROM ekko. ENDSELECT. ENDMETHOD.

Step 4 - Define attributes of method

Click on the Model class attributes tab and enter the field 'RETVALUE' as type ekko-ebeln, Ensuring it

is an instance attribute, which has public visibility. Now save and activate the new model class!

Class ZCL_MODEL_01

6	🖽 🚭 🔚 🛱 🔝 🍞 🚺 🛛 🔄 Types 🛃 Implementation 🛃 Macros 🗋 Constructor 🗋 Cla							
		Class interface	ZCL_MOD)EL_01			Implemented / Act	ive (rev
		Properties Interfa	ices y	Friends	Attri	butes 🍟	Methods Events	n In
		Attribute	Level	Vis Mo) Re	Typing	Associated Type	
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
	Controller Class	IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	\
,		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	\
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		IF_BSP_MODEL_BINDIN	Const	Pub		Туре	I	-
		ERRORS	Instan	Prot		Type Re…	CL_BSP_MESSAGES	-
		M_FORMFIELDS	Instan	Prot		Туре	TIHTTPNVP	\
		RETVALUE	Instan	Pub		Туре	EKKO-EBELN	\$

Step 5 - Define atributes of the controller sub class

Now return to the controller class you created, accessed via the controller page (i.e. main.do). Remember

the ABAP code you inserted to declare 'r_model' within the DO_INIT method? You now need to declare this

attribute within the class attributes tab. It needs to be instance, public and 'type ref to' your model

class ($\tt ZCL_MODEL_01$). Save and Activate the controller class ($\tt ZCL_CONTROLLER_01$).

Class ZCL_CONTROLLER_MVC

🕮 🚭 🔚 🧮 🔲 🍞 🚺 🛛 🐺 Types 🛃 Implementation 🛃 Macros 🗋 Constructor 🗋 Class							
	Class interface ZCI	_CONTROLLER_MVC		Implemented / Active	(revise		
	Properties Interface	s Friends Attribu	utes Me	ethods Events	Inter		
	Attribute	vel Visibil Mo Re	Typing /	Associated Type			
	CONTROLLER_NAME Ins	tan Public 📃 📃	Type S	STRING	-		
	APPLICATION_NAME Ins	tan Public 📃 📃	Type S	STRING	•		
r 6:0	APPLICATION_NAMESPAIns	tan Public 📃 📃	Type S	STRING	→		
	APPLICATION Ins	tan Public 📃 📃	Type Re…0	DBJECT	•		
	MESSAGES Ins	tan Public 📃 📃	Type Re…0	CL_BSP_MESSAGES	-		
Description	M_PARENT Ins	tan Public 🔲 🔲	Type Re]	IF_BSP_DISPATCH	•		
BSP using mvc t	M_SUBCONTROLLERS Ins	tan Protect	Type L	_BSP_CONTROLLER	•		
	M_MODELS Ins	tan Protect	Type L	_BSP_MODEL_LIST	-		
THAC	R_MODEL Ins	tan Public 🔲 🗌	Type ReZ	ZCL_MODEL_01	\$		

Step 6 - Display data from the model (update the page/view)

In-order to display the data from the model, we are going to use a reference variable p_ord declared in

the page attributes .

Edit Page ZMVC_BSP

🕮 🛛 🔚 🔚 🔚 👘 Template 🛛 Pretty Printer 🗍 Signature						
	Page ma	iin1.htm		Active		
	Properties La	yout 🔶 Page A	ttributes			
	Attribute	TypingMeth	Associated Type	[
	p_ord	TYPE REF TO	ZCL_MODEL_01			

Now make changes to the layout, so that the returned data is displayed within and input field.

<%@page language="abap"%>

```
<%@extension name="htmlb" prefix="htmlb"%>
<htmlb:content design="design2003">
 <htmlb:page title = " ">
   <htmlb:form>
     <htmlb:textView
                             text
                                         = "Purchase order"
                                         = "EMPHASIZED" />
                             design
                                         = ""
     <htmlb:inputField
                             id
                                         = "false"
                             invalid
                                          = "test"
                             value
                                          = "true"/><BR>
                             required
                                          = "Press Me"
     <htmlb:button
                             text
                                          = "myClickHandler" />
                            onClick
   </htmlb:form>
 </htmlb:page>
</htmlb:content>
```

Step 7 - Display data from the model (update controller)

Within the DO_REQUEST of the controller class ($\rm ZCL_CONTROLLER_01$) enter the code below to pass the

model reference back to the View. Save and activate everything.

METHOD do_request .

*CALL METHOD SUPER->DO_REQUEST

*

DATA: r_view TYPE REF TO if_bsp_page.

r_view = create_view(view_name = 'main1.htm').

r_view->set_attribute(name = 'p_ord'

value = me->r_model).

call_view(r_view).

ENDMETHOD.

Tutorial 3 - Event handling and calling a new view

Step 1 - Redefine DO_HANDLE_EVENT event

Return to the controller class you created in tutorial 1, accessed via the controller page (i.e. main.do)

and double clicking on the cc name (${\tt ZCL_CONTROLLER_01}$). Go into change mode and find the

DO_HANDLE_EVENT method and redefine it.

<	🗉 🍞 🚹 🛛 🛃 Types 🛃	Implementation 🔙 I	vlacros 🗋 Constructor 🗋 🗋 Cla
	Class interface ZCL_C	CONTROLLER_MVC	Implemented / Active
	Properties Interfaces	Friends Attribut	es Methods Events In
			Redefine
	Parameters S Exceptions		星 🗶 🗅 🖹 🖴 🖓 🖧 🥝
	Methods	Level Vis Mo M	Description
	DELETE_CONTROLLER	Insta Pub 📃	Deletes a Subcontroller
	GET_MODEL	InstaPub 📃 📃	Fetches a Model Instance
660	IS_TOPLEVEL	InstaPub 📃 📃	Is this Controller a Top Level Contro
	DO_HANDLE_EVENT	InstaPro 📃 📃	Process Event
	GET_FIELD_COMPONENT	InstaPro 📃 📃	Find Component for a Field Name
escription	DO FINISH INPUT	Insta Pro	End of Input Proceeding

lass ZCL_CONTROLLER_MVC

Step 2 - Insert code in to DO_HANDLE_EVENT

Enter the following ABAP code which handles a button click event:

```
method DO_HANDLE_EVENT .
*CALL METHOD SUPER->DO_HANDLE_EVENT
* EXPORTING
*
    EVENT
*
    HTMLB_EVENT
* *
     HTMLB_EVENT_EX =
*
    GLOBAL_MESSAGES =
*
 RECEIVING
*
    GLOBAL_EVENT
                  =
 DATA: button_event TYPE REF TO CL_HTMLB_EVENT_BUTTON. "date
event
 DATA: date_event TYPE REF TO CL_HTMLB_EVENT_DATENAVIGATOR. "button
event
```

* Check if event being processed is a button event

```
IF htmlb_event IS BOUND AND htmlb_event->name = 'button'.
*
   Use widening cast to take generic event to specific event (button
event)
*
    - Basically moves current event structure into button event
structure,
   - so that the button event now contains the relevant data
   button_event ?= htmlb_event.
    Contains value store in the 'onClick' parameter on page view
    if button_event->server_event = 'myClickHandler'.
       page = 'page2.htm'.
    endif.
  ENDIF.
* Check if event being processed is a date event
* - the below code is simply for further demonstration of above syntax
  IF htmlb_event IS BOUND AND htmlb_event->name = 'dateNavigator'.
   date_event ?= htmlb_event.
  ENDIF.
endmethod.
```

Step 3 - Create attributte to store next page value

Return back to Class interface and define a new class attributte as type string to store next page

value!

Class ZCL_CONTROLLER_MVC

르 🚭 🖪 🖻	🔲 🍞 🚺 🔙 Types	🛃 Im	plem	entati	on 🚦	🛃 Macros	Constructor	🗋 Cla	
	Class interface Properties Interfa	Implemented / Ina Methods / Events	active (r ; Ir						
	Attribute	Level	Vis	Mo	Re	Typing	Associated Type		
	M_PARENT	Instan	Pub			Type Re…	IF_BSP_DISPATCH	-	
	M_SUBCONTROLLERS	Instan	Prot			Туре	LBSP_CONTROLLER	•	
- 63	M_MODELS	Instan	Prot			Туре	LBSP_MODEL_LIST	•	
	R_MODEL	Instan	Pub			Type Re…	ZCL_MODEL_01	-	
	PAGE	Instan	Pub			Туре	STRING	-	
Description						Tyne			

Step 4 - Modify DO_REQUEST method

You now need to modify the DO_REQUEST code so that it calls the event handling and controls which

```
page to display based on the new page variable/attribute. The event
handling is called using the
'dispatch_input( )' command.
METHOD do_request .
*CALL METHOD SUPER->DO_REQUEST
  DATA: r_view TYPE REF TO if_bsp_page.
* Calls event handler DO_HANDLE_EVENT
  dispatch_input( ).
  IF page EQ 'main1.htm' or page EQ space.
    r_view = create_view( view_name = 'main1.htm' ).
    r_view->set_attribute( name = 'p_ord'
                            value = me->r_model ).
  ELSEIF page = 'page2.htm'.
    r_view = create_view( view_name = 'page2.htm' ).
    r_view->set_attribute( name = 'p_ord'
                            value = me->r_model ).
  ENDIF.
** Create object r_view with view_name main1.htm
** Layout is provided by view main1.htm
  r_view = create_view( view_name = 'main1.htm' ).
*
  r_view->set_attribute( name = 'p_ord'
                          value = me->r_model ).
  call_view( r_view ).
ENDMETHOD.
```

Step 5 - Create second View

Firstly save and activate the controller class. The next stage is to create the second view which

is executed from within DO_REQUEST. This will need to be called 'page2.htm' unless you modify the

code you have just placed in the DO_REQUEST method. The simplest way to do this is to copy your

existing view (main1.htm), You might want to change some text slightly so that you can distanguish

between the 2 page.

i.e. change PO text to 'Purchase order2'.

🔄 Web Application Builder: Copy Page				
From				
BSP Application	ZMVC_BSP			
Page	main1.htm			
to				
BSP Application	ZMVC_BSP			
Page	page2.htm			
Description	demonstrate page calling			
✓ ×				

Step 6 - Save and activate

Ensure you save and activate all the objects that have been changed during this tutorial.